



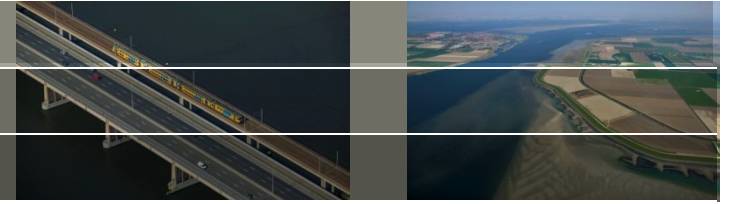
Ice modelling in Delft3D, with application to the North Sea and to lakes

Erik de Goede and Reimer de Graaff

JONSMOD2014, Brussels

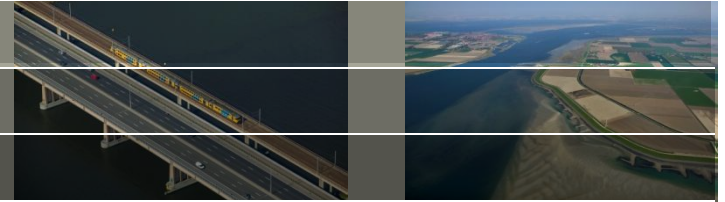
19 mei 2014

Outline



- 1) Why ice?
- 2) Conceptual description of Delft3D-FLOW ice model
- 3) Numerical implementation
- 4) Ice modelling results (100-year simulation, Lake IJssel, Lake Spirit in USA, North Sea)
- 5) Conclusions, future work

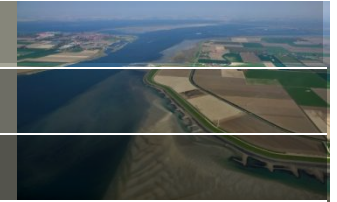
Why ice?



Offshore wind farms



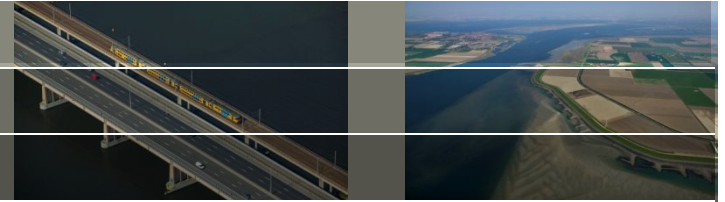
Why ice?



Ice dams in rivers

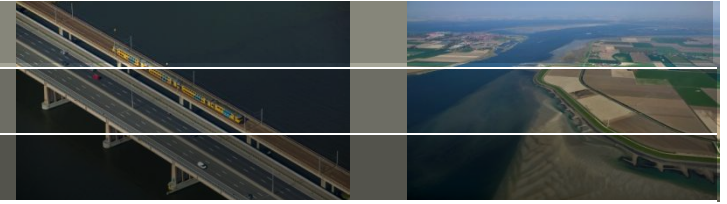


Why ice?



www.afanja.nl

Why ice?

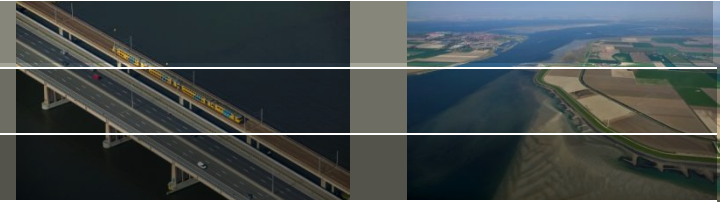


Oil/gas exploration



Deltares

Why ice?

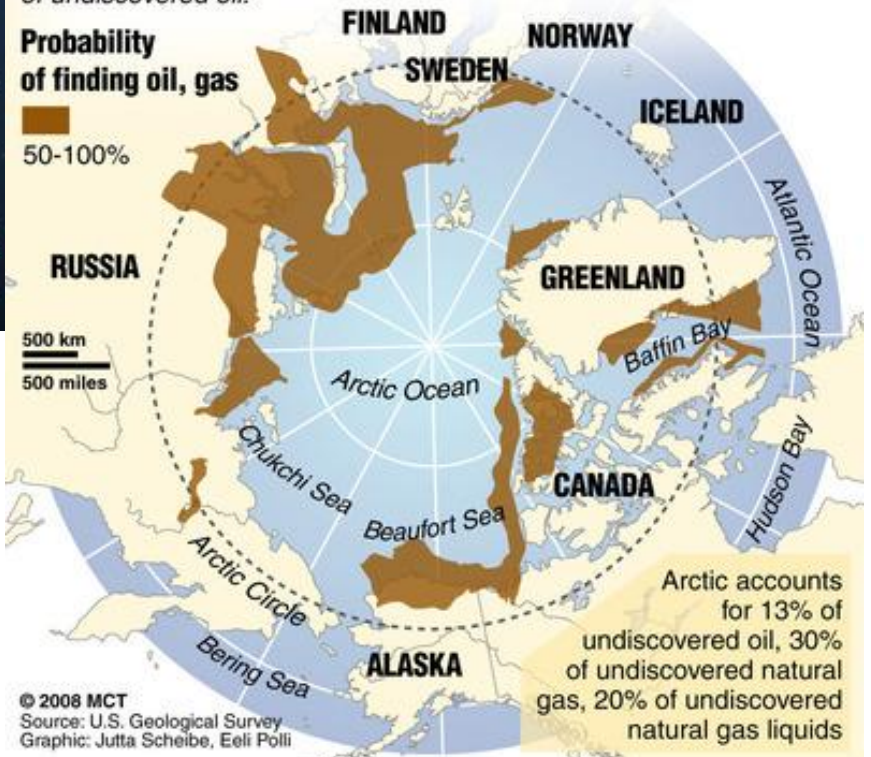


Oil and gas in the Arctic

Area north of the Arctic Circle has an estimated 90 billion barrels of undiscovered oil.

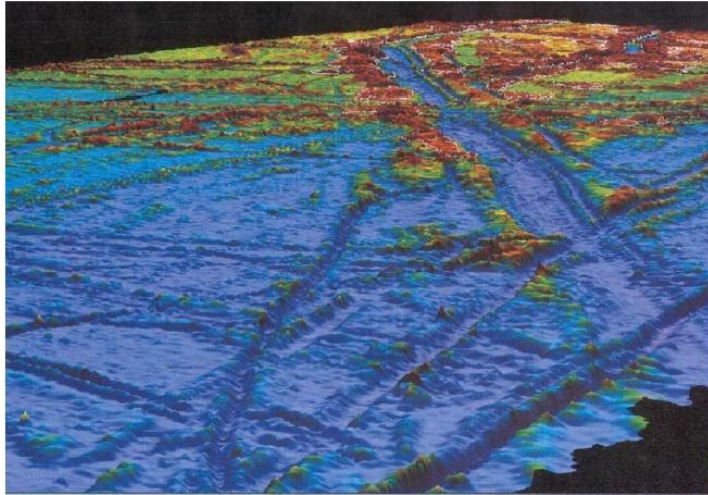
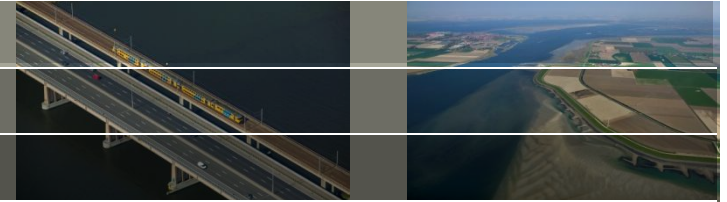
Probability of finding oil, gas

50-100%



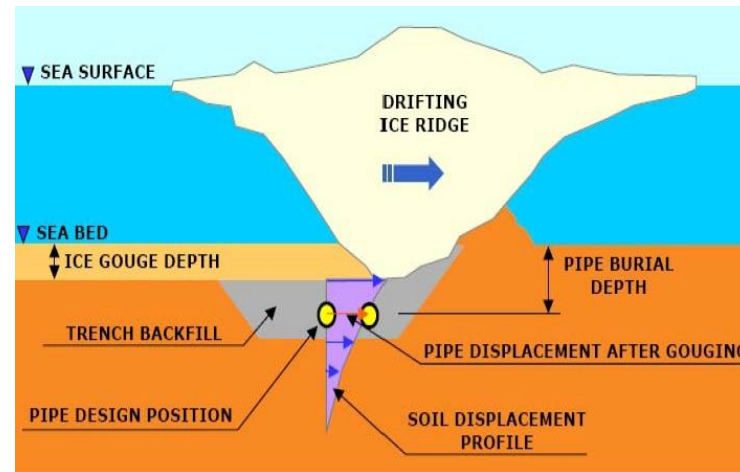
© 2008 MCT
Source: U.S. Geological Survey
Graphic: Jutta Scheibe, Eeli Polli

Why ice?

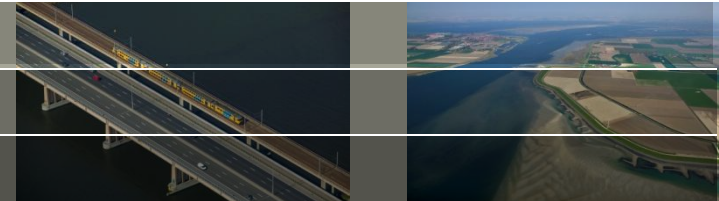


Ice gouging

(source: SINTEF)



Why ice?



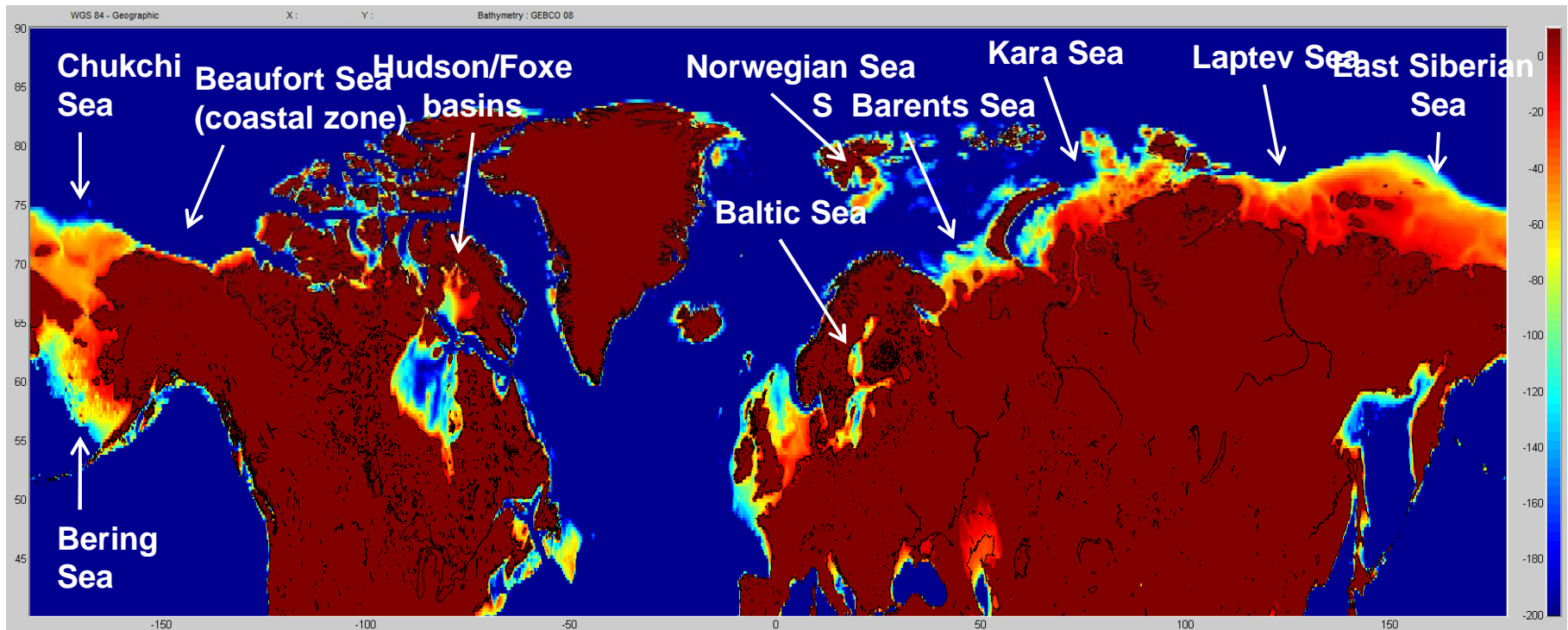
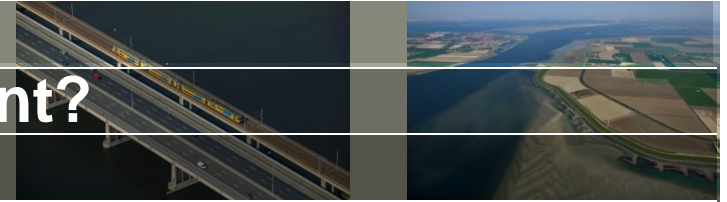
Dutch national winter hype



23 of the 32 speed skating medals in Sochi!



Shallow seas (< 100m), how relevant?



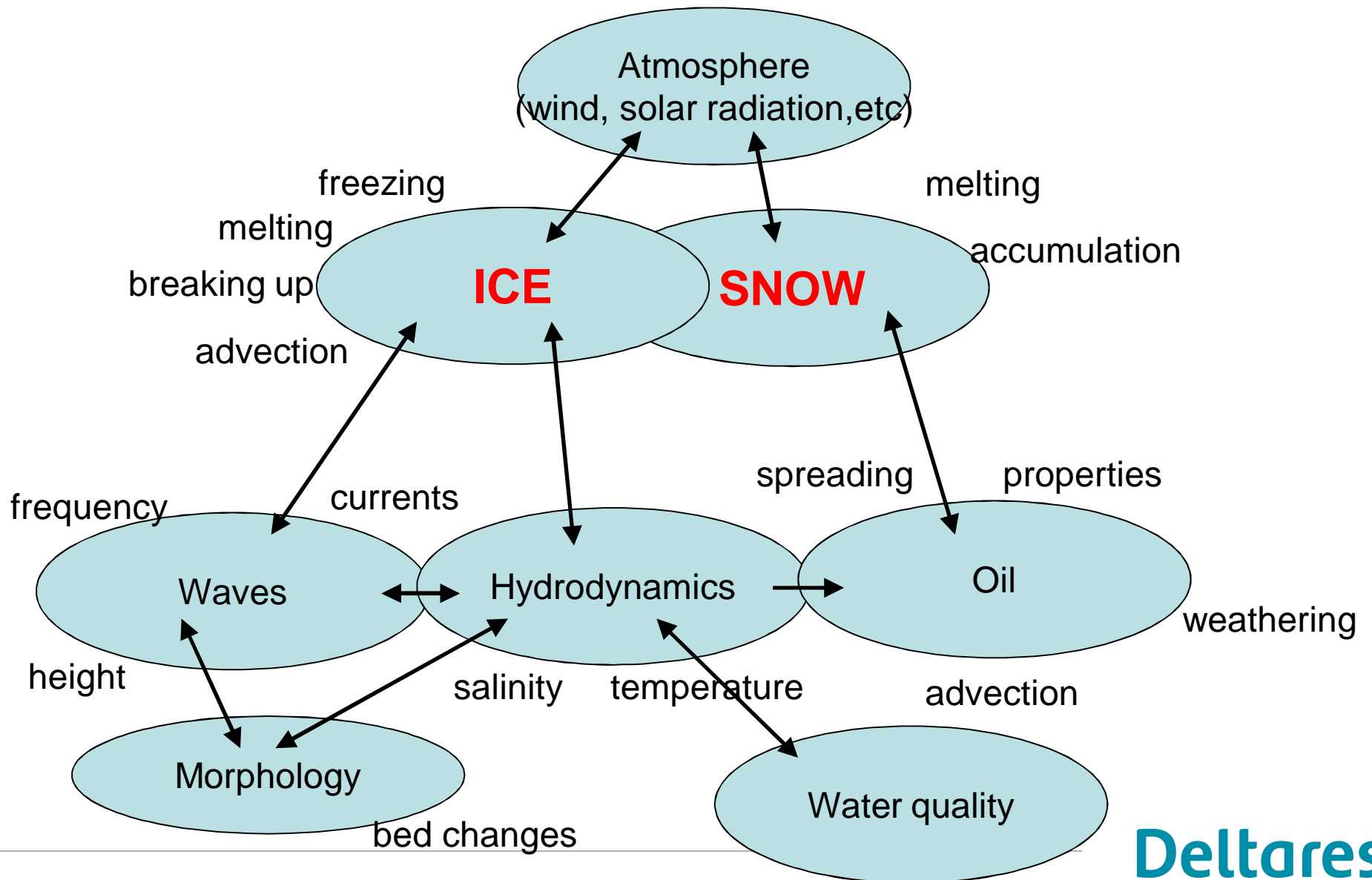
- Develop integrated modelling framework including ice for the purpose of planning and design of coastal structures in shallow-water (sub-)arctic regions



Conceptual description

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Ice module integrated in Delft3D



Dynamic-thermodynamic ice model

$$\frac{\partial u_{ice}}{\partial t} + u_{ice} \frac{\partial u_{ice}}{\partial x} + v_{ice} \frac{\partial u_{ice}}{\partial y} - fv_{ice} = F_{u_ice} - g \frac{\partial \zeta}{\partial x}$$

$$\frac{\partial v_{ice}}{\partial t} + u_{ice} \frac{\partial v_{ice}}{\partial x} + v_{ice} \frac{\partial v_{ice}}{\partial y} + fu_{ice} = F_{v_ice} - g \frac{\partial \zeta}{\partial y}$$

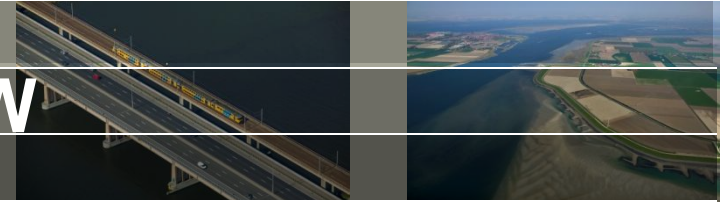
$$\frac{\partial A}{\partial t} + \frac{\partial(u_{ice} A)}{\partial x} + \frac{\partial(v_{ice} A)}{\partial y} = W_{wat_ice} \quad \text{with} \quad 0 \leq A \leq 1$$

$$\frac{\partial AH_{ice}}{\partial t} + \frac{\partial(u_{ice} AH_{ice})}{\partial x} + \frac{\partial(v_{ice} AH_{ice})}{\partial y} = W_{wat_ice} + Q_{air_ice}$$

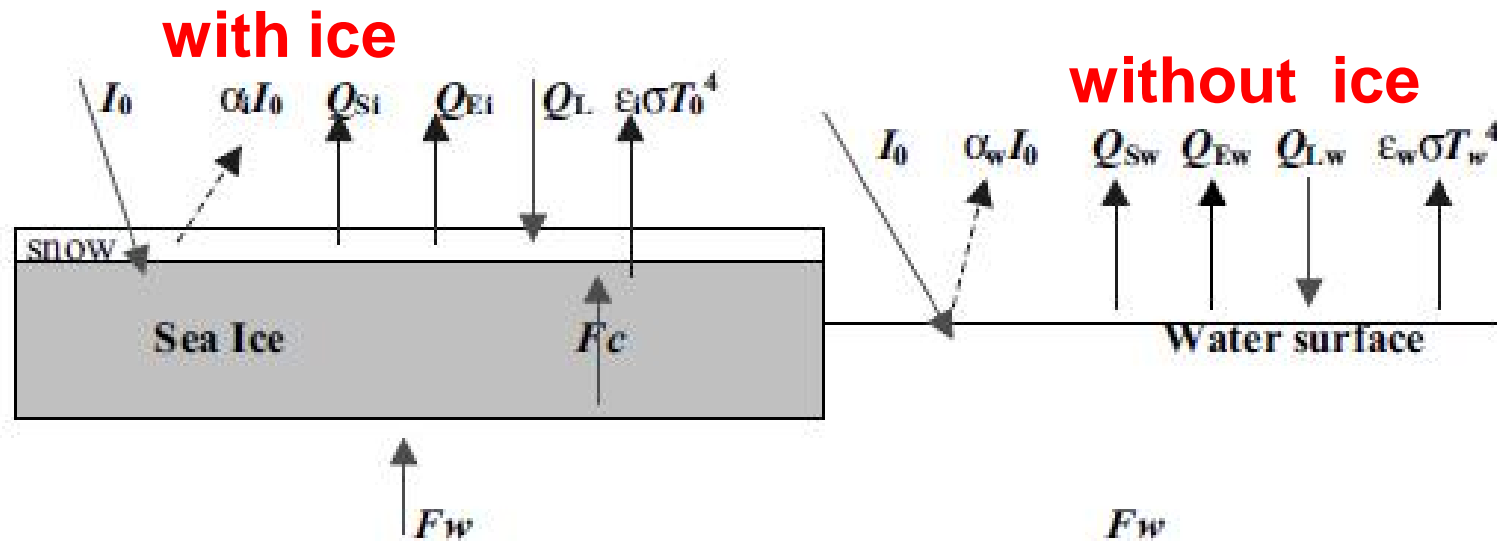
Ice drift velocity (u_{ice}, v_{ice}) ,

Ice concentration A , ice thickness H_{ice}

Ice modelling in Delft3D-FLOW



- **Extension of temperature module of Delft3D-FLOW**
- no additional input required, because already available:
 - *) wind speed
 - *) relative humidity, air temperature and cloudiness
 - *) **snow fall** (precipitation with negative air temperature)
 - *) **removal of snow** (evaporation with negative air temperature)





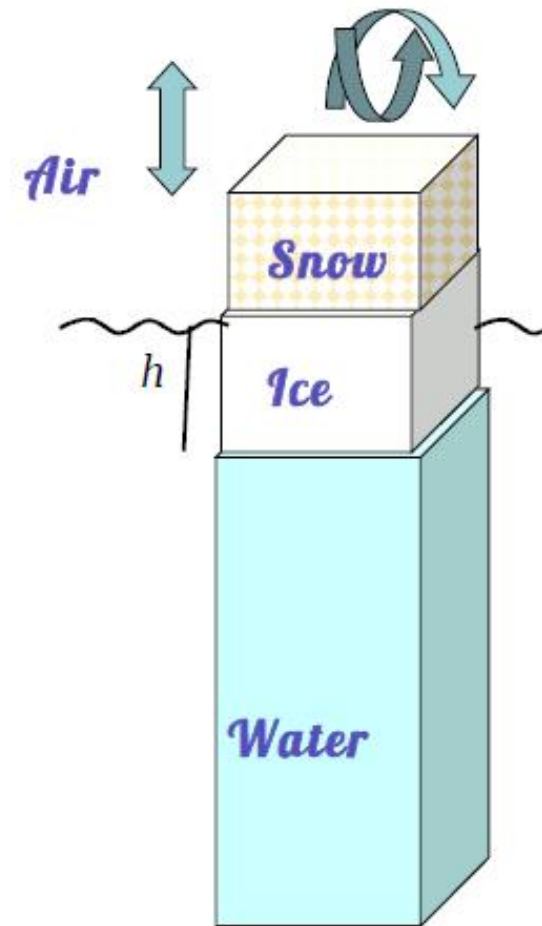
Numerical description

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Thermodynamic ice model in Delft3D-FLOW

Two options:

- **KNMI_empirical_ice_model**
open source; 0-dimensional
(lake of 2 m deep)
1-way coupling ice-water
- **Deltares_ice_flux_model**
based on approach from Semtner (1976)
≈ ice-model of SLIM, ROMS, POM, CICE,
THREETOX and many others
2-way coupling ice-water



Numerical implementation ice module

Combination of:

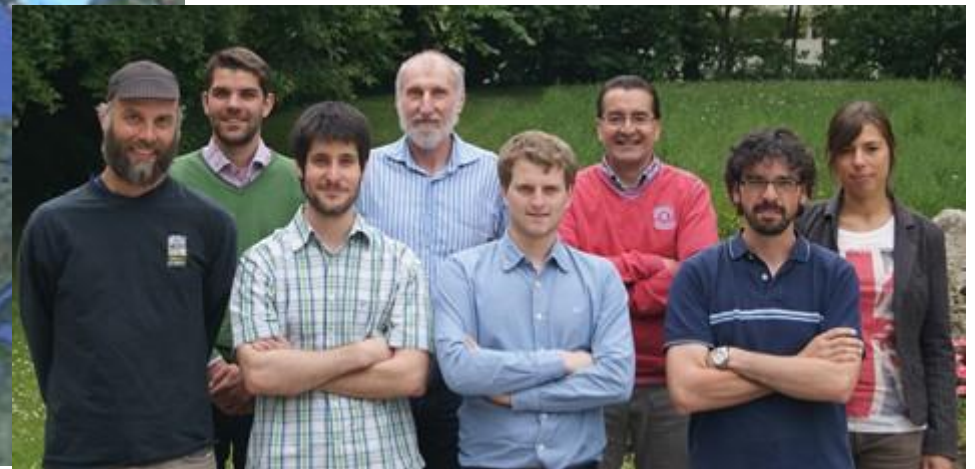
- **thermodynamic model** based on a single ice layer concept with snow on top (Semtner, 1976)
- **dynamic model** based on the elastic-viscous-plastic (EVP) sea-ice rheology (Hunke and Dukowicz, 1997) and **Second-generation Louvain-la-Neuve Ice-ocean Model** code (**LIM3**)

Dynamic ice model

- Starting point open source LIM3 code, rewritten to the Delft3D-FLOW datastructure
- **LIM3** = most advanced **L**ouvain-la-Neuve **S**ea **I**ce

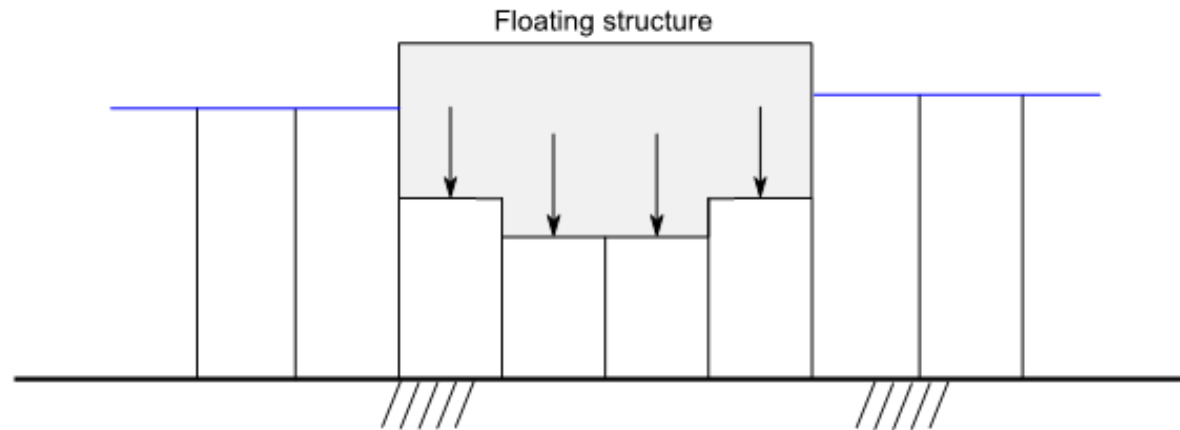


www.climate.be/slim



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Numerical implementation in Delft3D-FLOW



Cross-sectional view floating structure

- Ice \approx floating structure (rigid lid approach)
- Including drying and flooding
- Threshold depth for ice
- Alternating **D**irection **E**xplicit time integration, with same time step as hydrodynamic model

Iterative process for surface ice temperature

$$Q_{tot} = Q_{sn} + Q_{an} - Q_{br} - Q_{ev} - Q_{co}$$

$$Q_{tot}^* - Q_{br} = k_{ice} (T_{ice} - T_{freeze}) / H_{ice}$$

Linearization of net atmospheric radiation

$$Q_{tot}^* - \alpha T_{ice}^4 = k_{ice} (T_{ice} - T_{freeze}) / H_{ice}$$

$$Q_{tot}^* - \alpha T_{k-1}^4 - 4\alpha T_{k-1}^3 \Delta_k = k_{ice} (T_{k-1} + \Delta_k - T_{freeze}) / H_{ice}$$

with $\Delta_k = T_k - T_{k-1}$

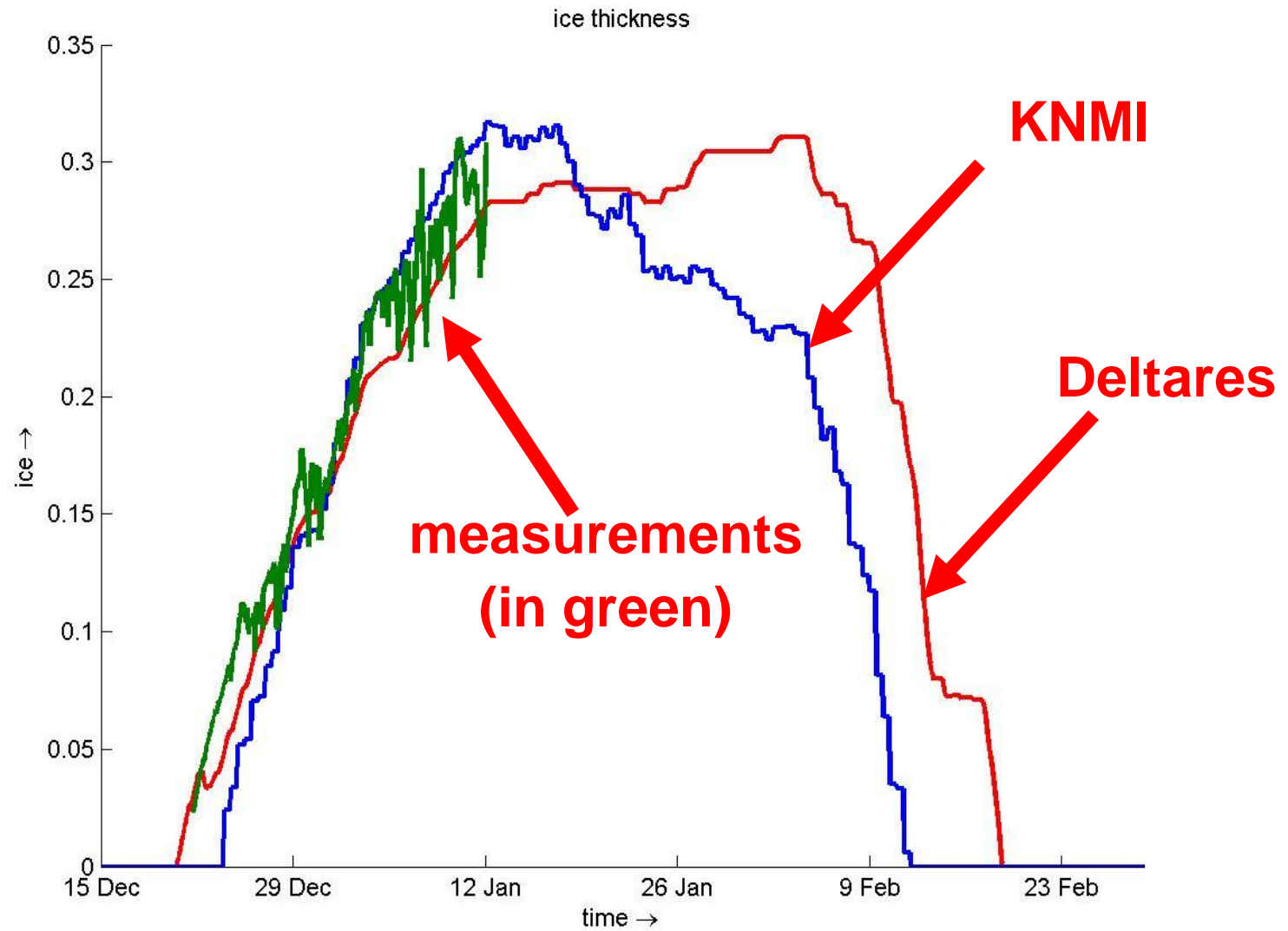
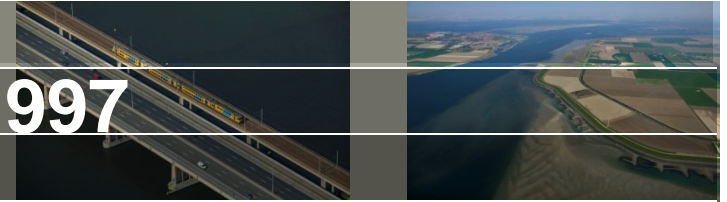
Fast convergence; N =2 (or 3)



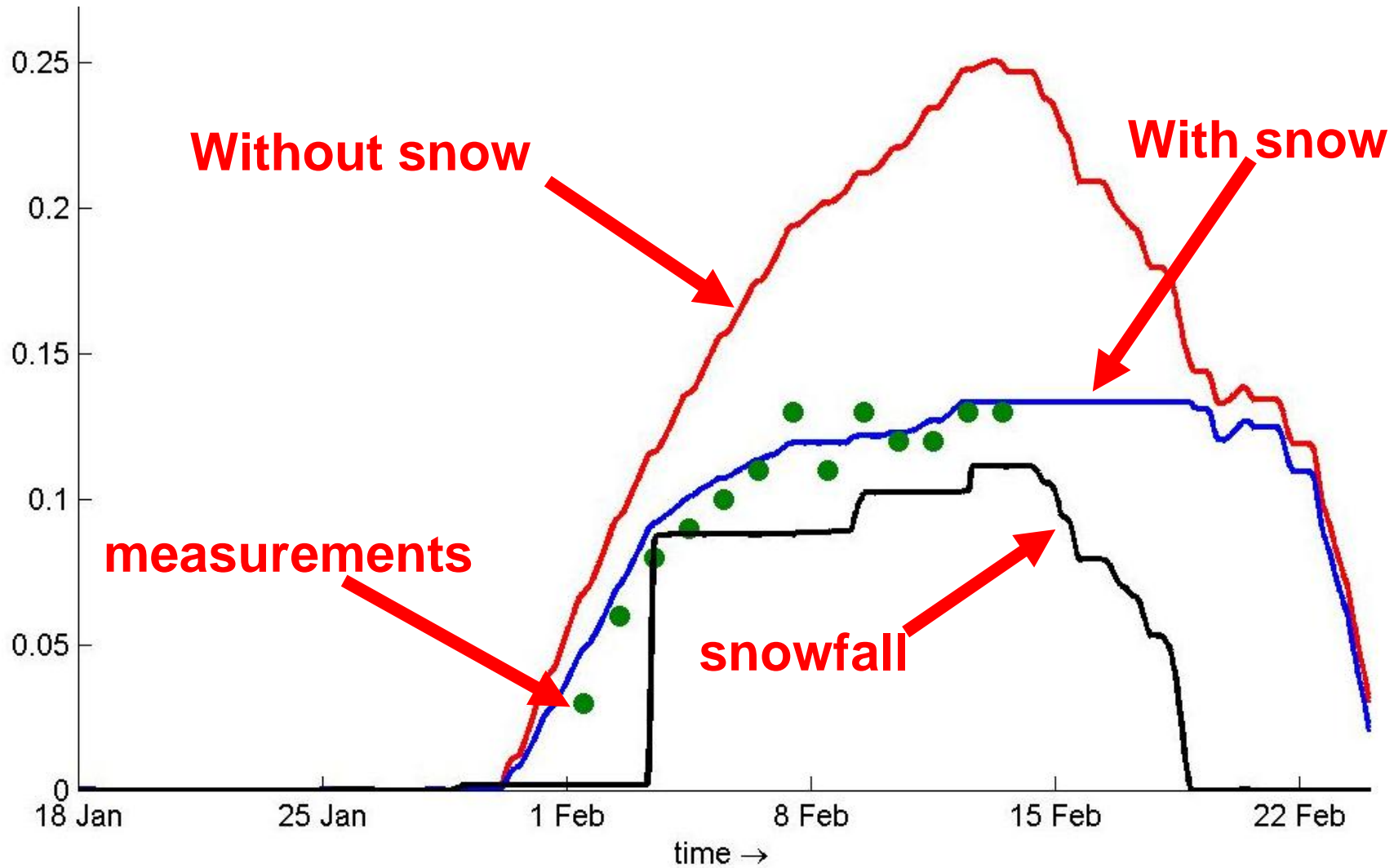
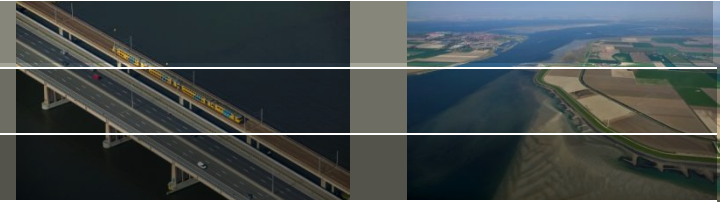
Model results

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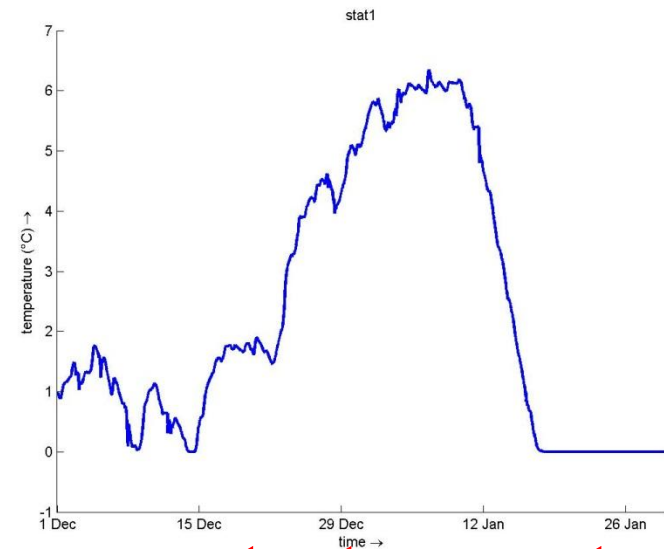
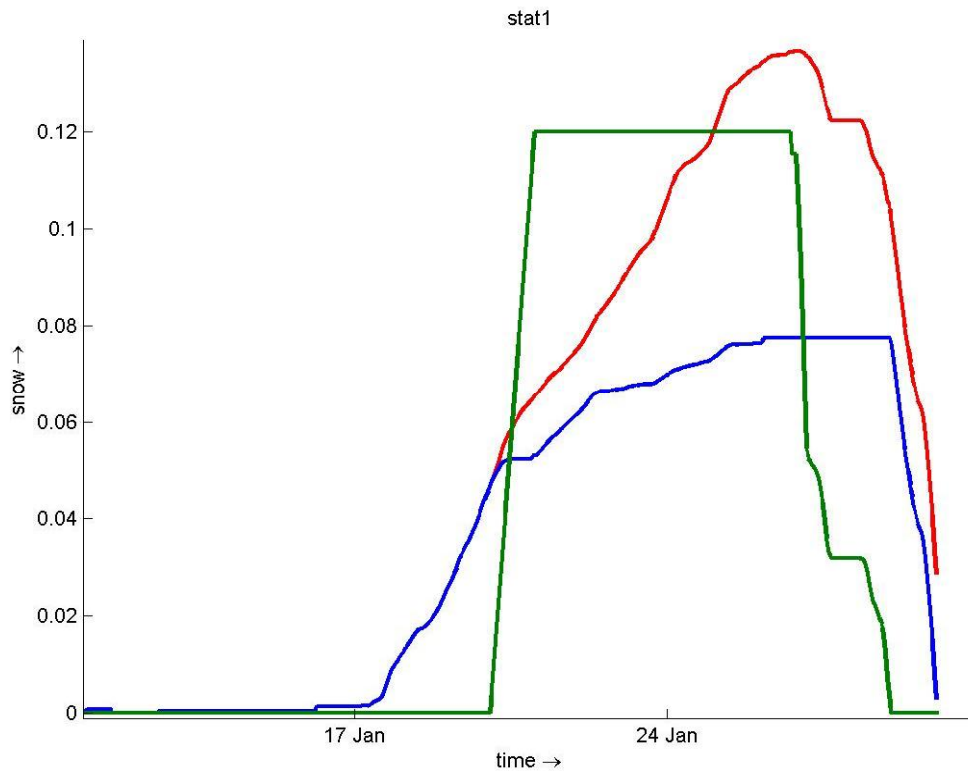
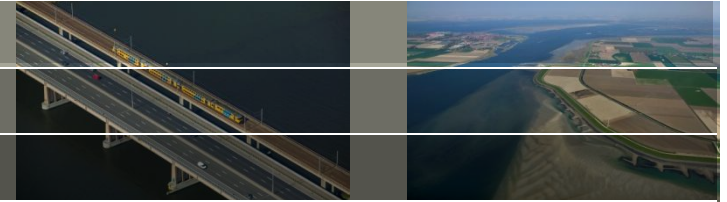
Ice growth/melt winter 1996/1997



Ice growth/melt winter 2012



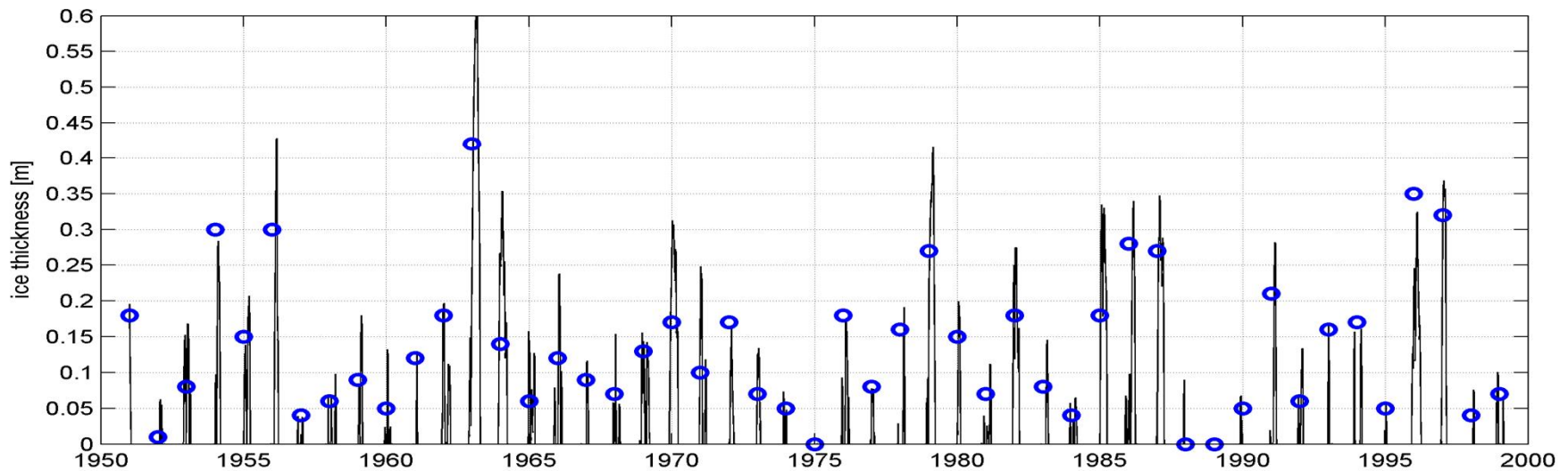
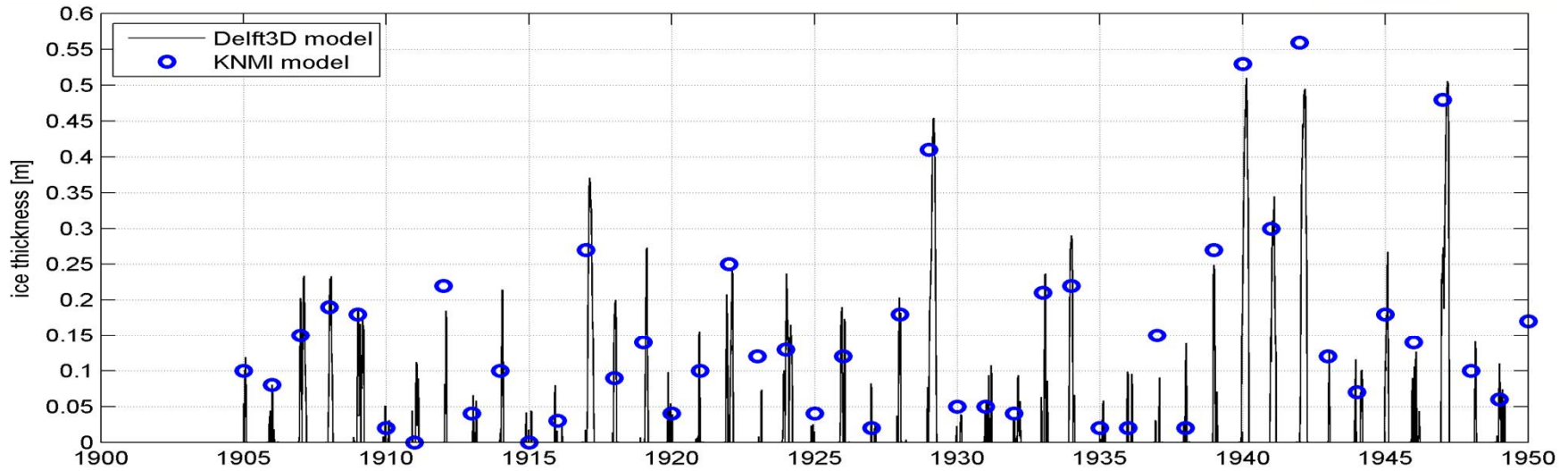
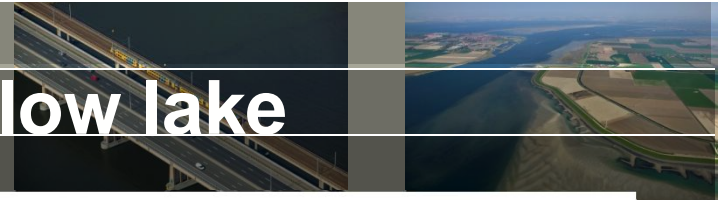
Ice growth/melt winter 2013



water temperature

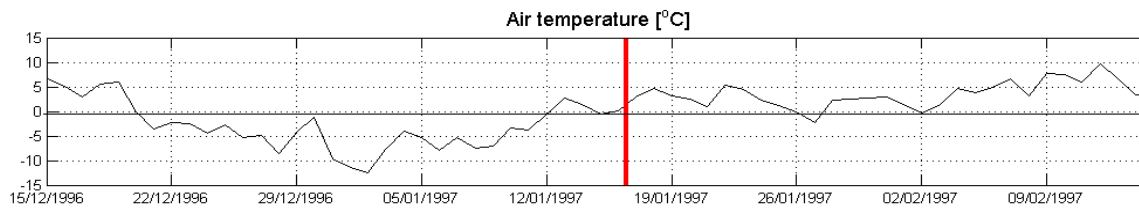
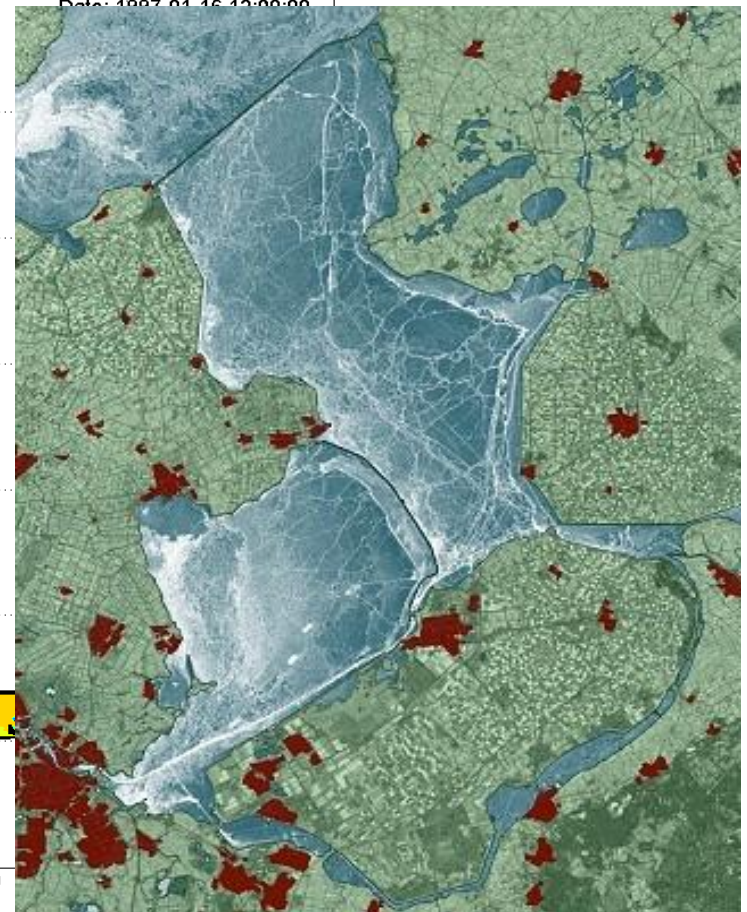
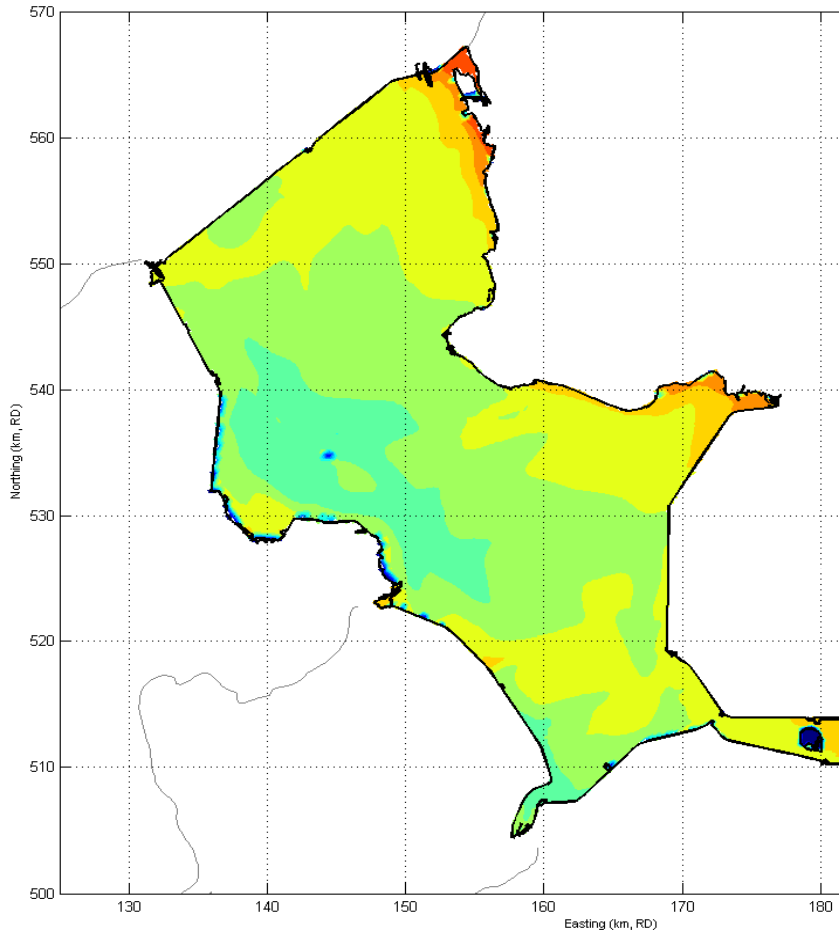
Red=without snow; blue=with snow; green=snowfall

100-year simulation for a shallow lake



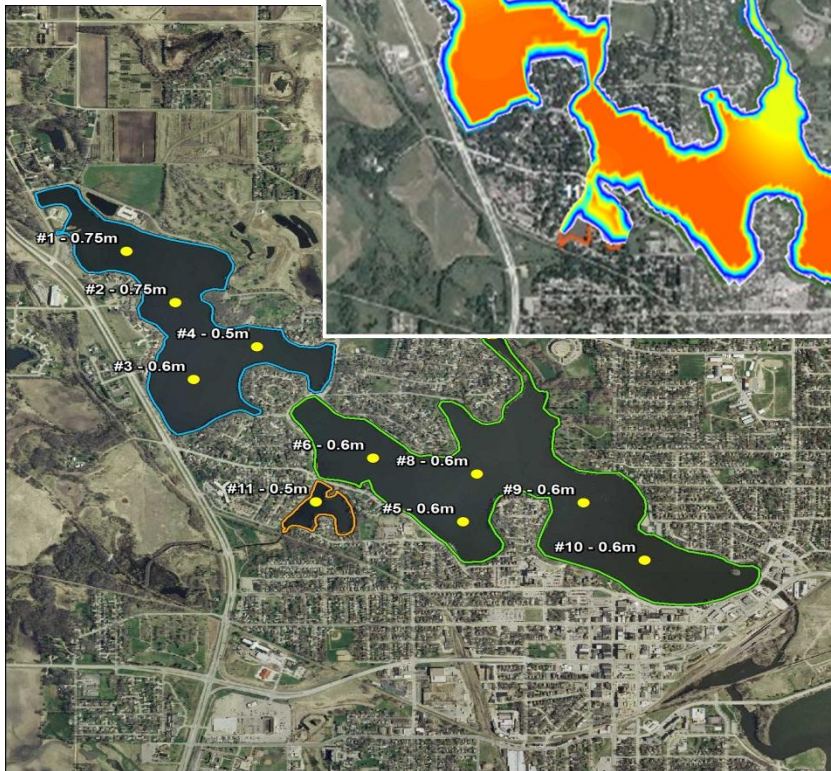
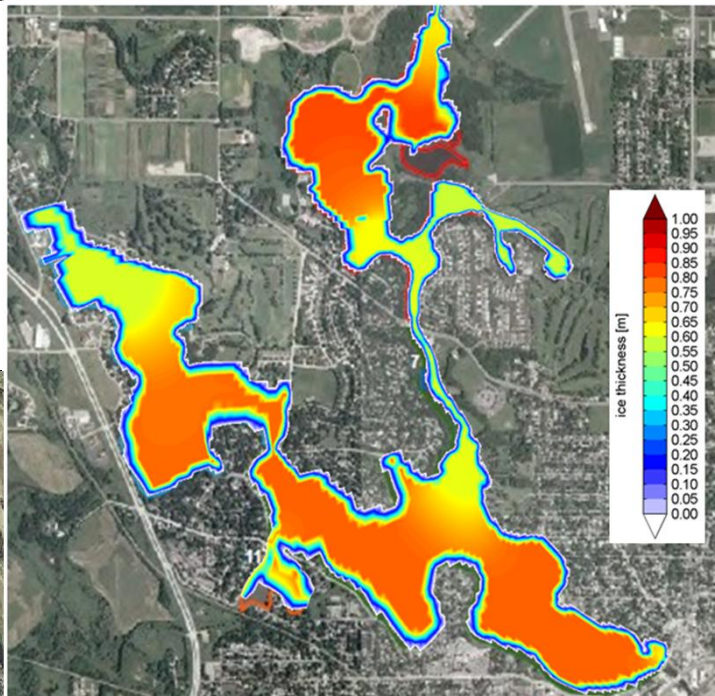
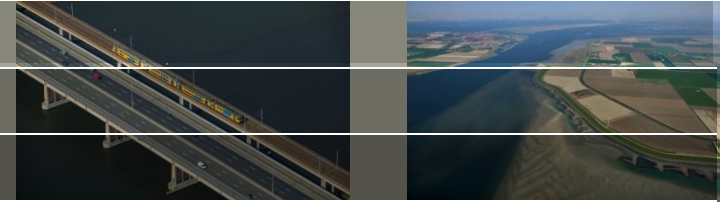
Ice thickness at Lake IJssel at 16 January 1997

DELFT3D-FLOW Ice Simulation IJsselmeer Winter 1996 - 1997



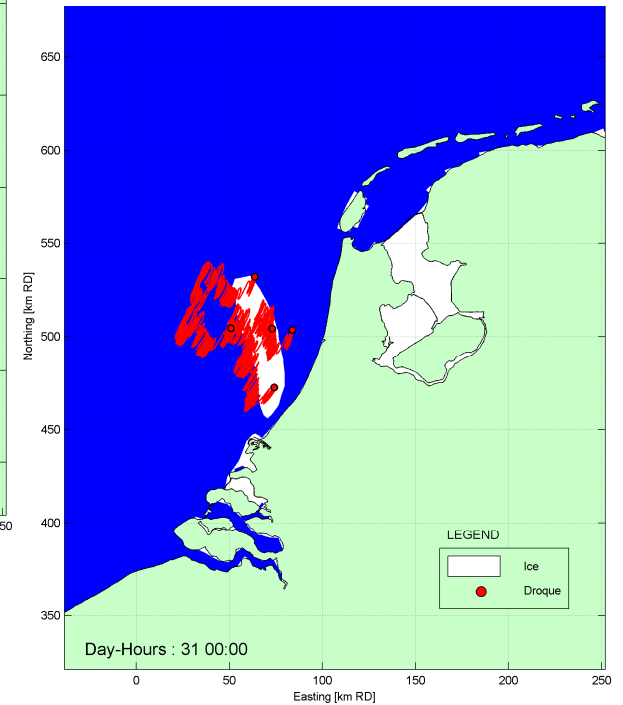
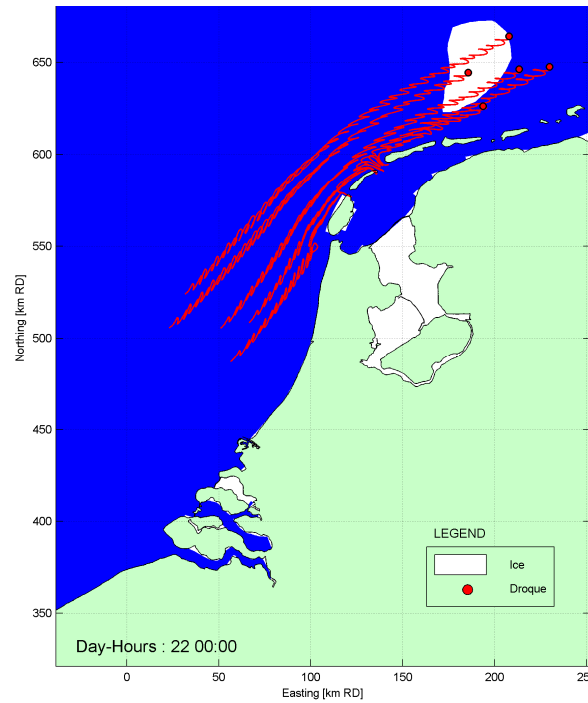
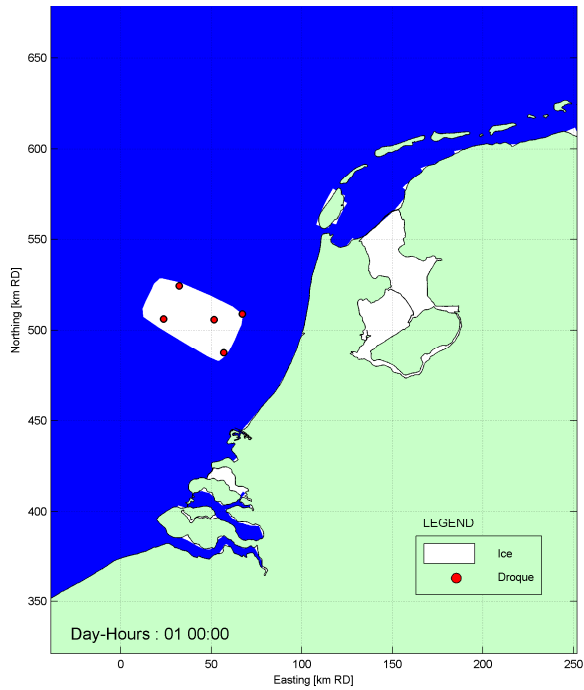
14 February 2013

Fountain Lake, USA

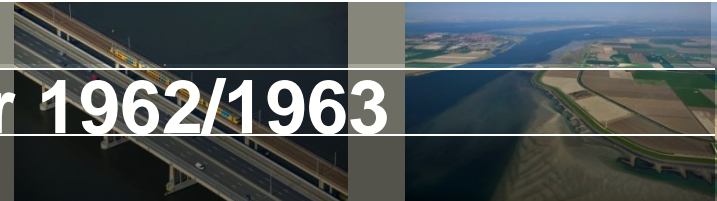


Location	Measured	Computed
1	0.75	0.60
2	0.75	0.65
3	0.60	0.70
4	0.50	0.75
5	0.60	0.75
6	0.60	0.75
7	0.50	0.55
8	0.60	0.75
9	0.60	0.75
10	0.60	0.75

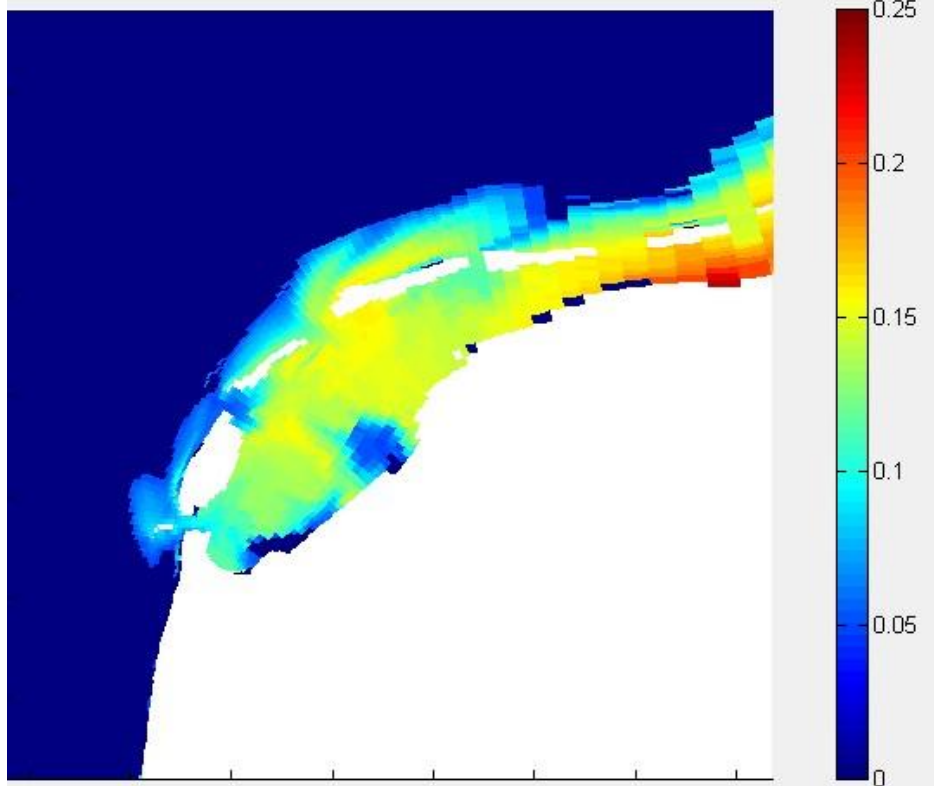
North Sea testcase for dynamic ice model



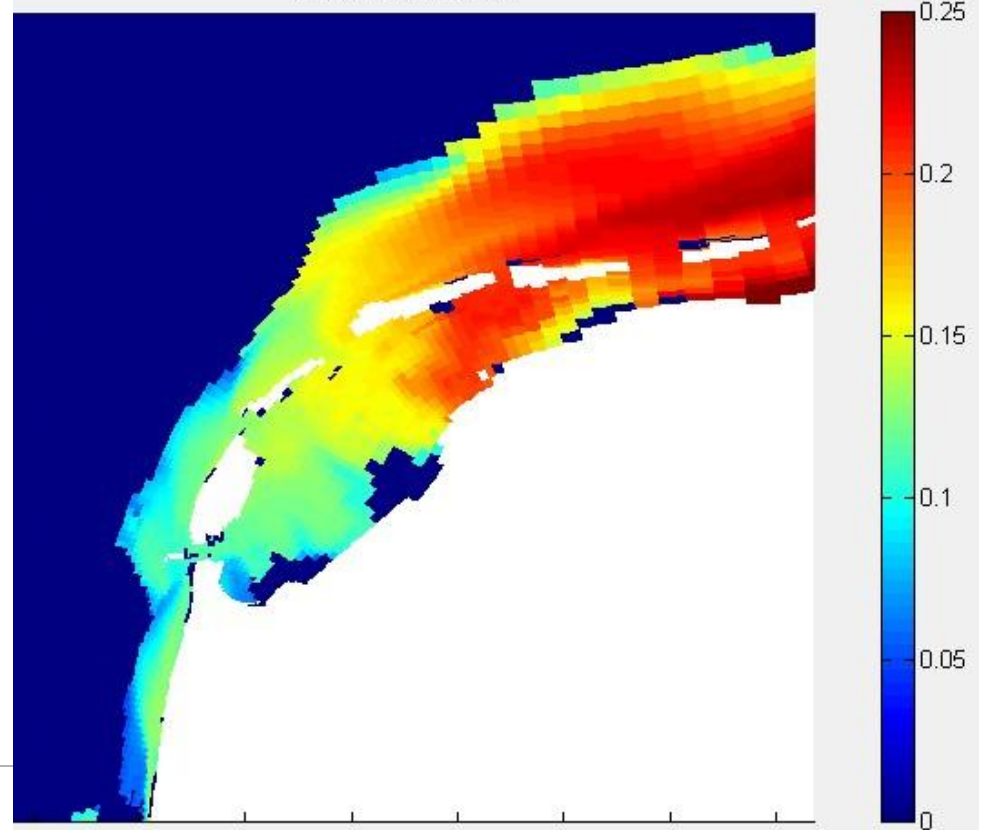
3D North Sea model for winter 1962/1963



Ice thickness
31-Jan-1963 00:00:00



Ice thickness
28-Feb-1963 00:00:00

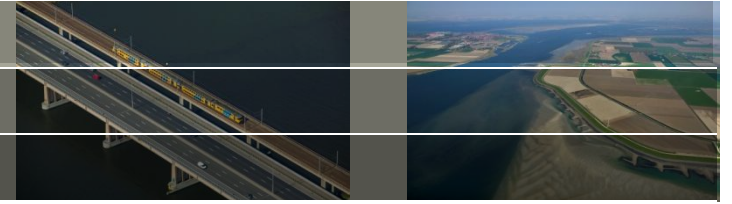




Conclusions

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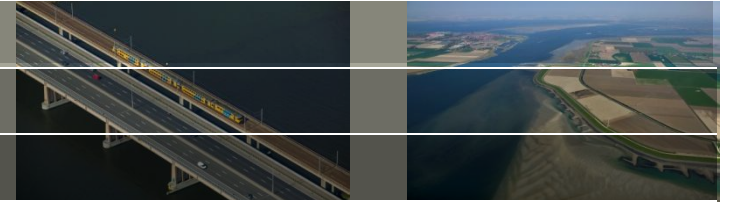
Conclusions



- First version of **sea-ice module in Delft3D** now available
- In **Delft3D-FLOW open source** branch
- Suitable for lakes and shallow seas
- Not suitable for Arctic regions

Thanks to the Université Catholique de Louvain (UCL) for open source LIM3 sea-ice model!

Future initiatives



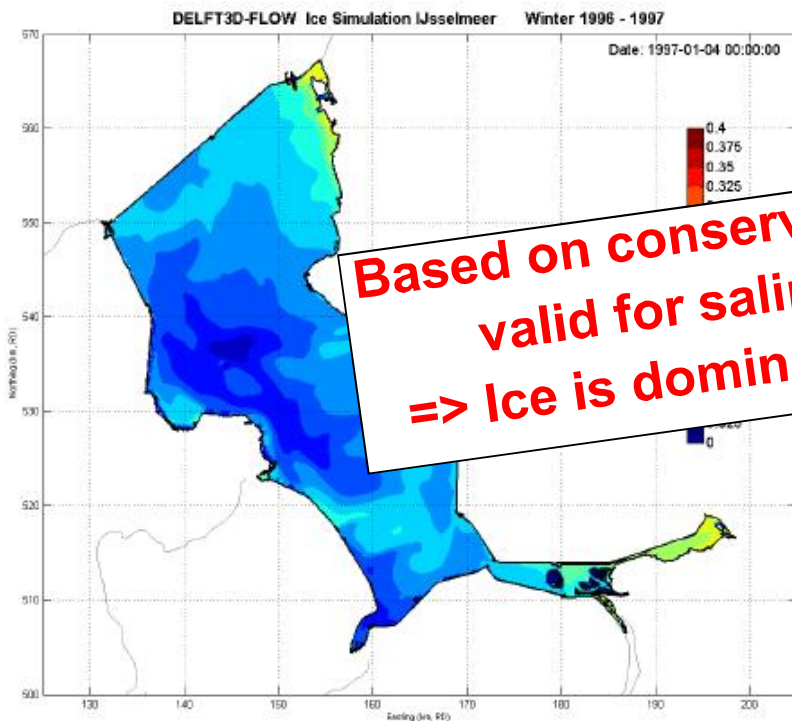
- Developments preferably via Delft3D open source
- More testing and validation needed!
- Consider other ice and snow formulations
- Looking for interested participating institutes
- More applications in lakes, rivers (near thermal outfalls) or estuaries
- Testing of dynamic coupling with wave model
- Development of dynamic coupling with local scale ice-structure model

Ice study IJsselmeer

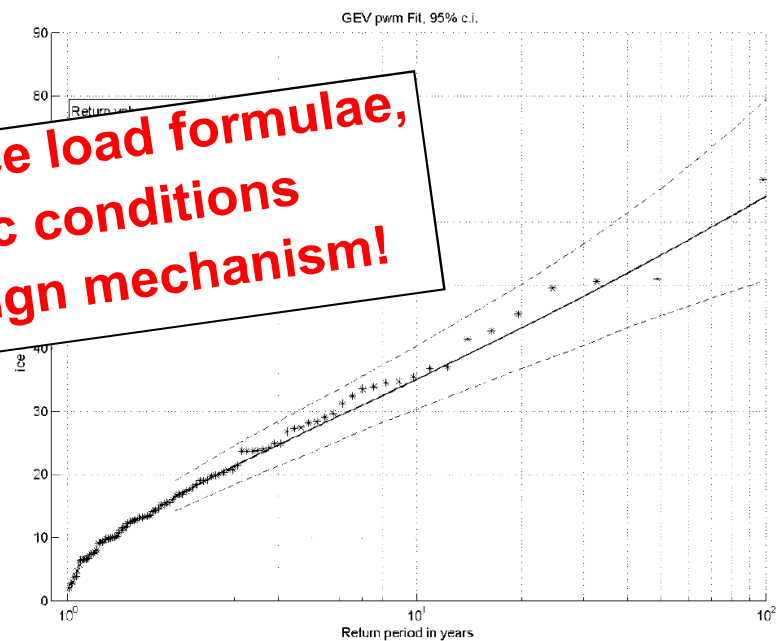


As input for design of NOP Wind Farm:

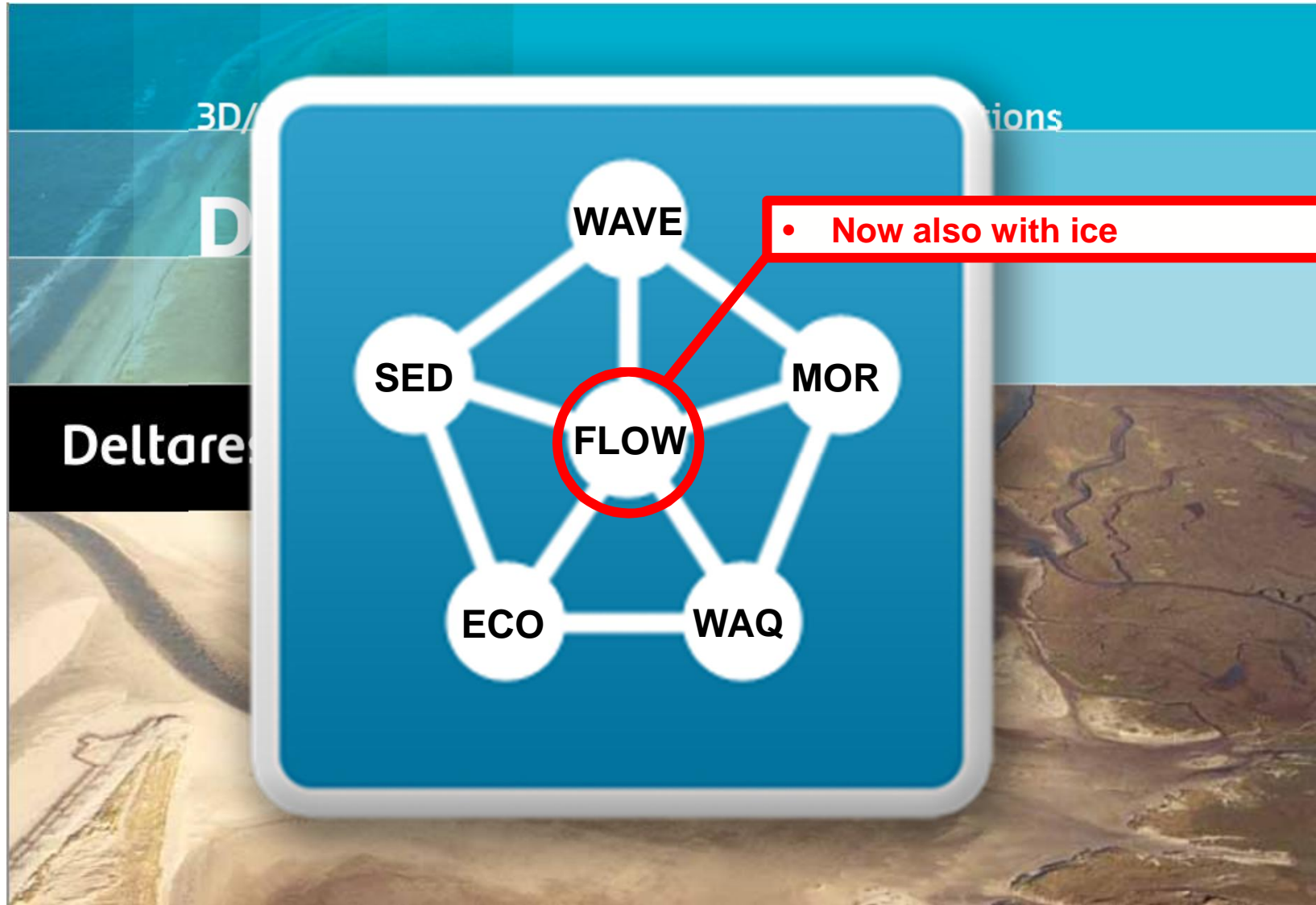
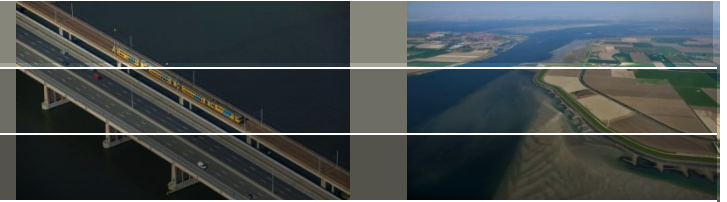
- Ice statistics (based on 100 year ice-growth simulation)
- Ice properties and ice load mechanisms



**Based on conservative ice load formulae,
valid for saline/arctic conditions
=> Ice is dominant design mechanism!**

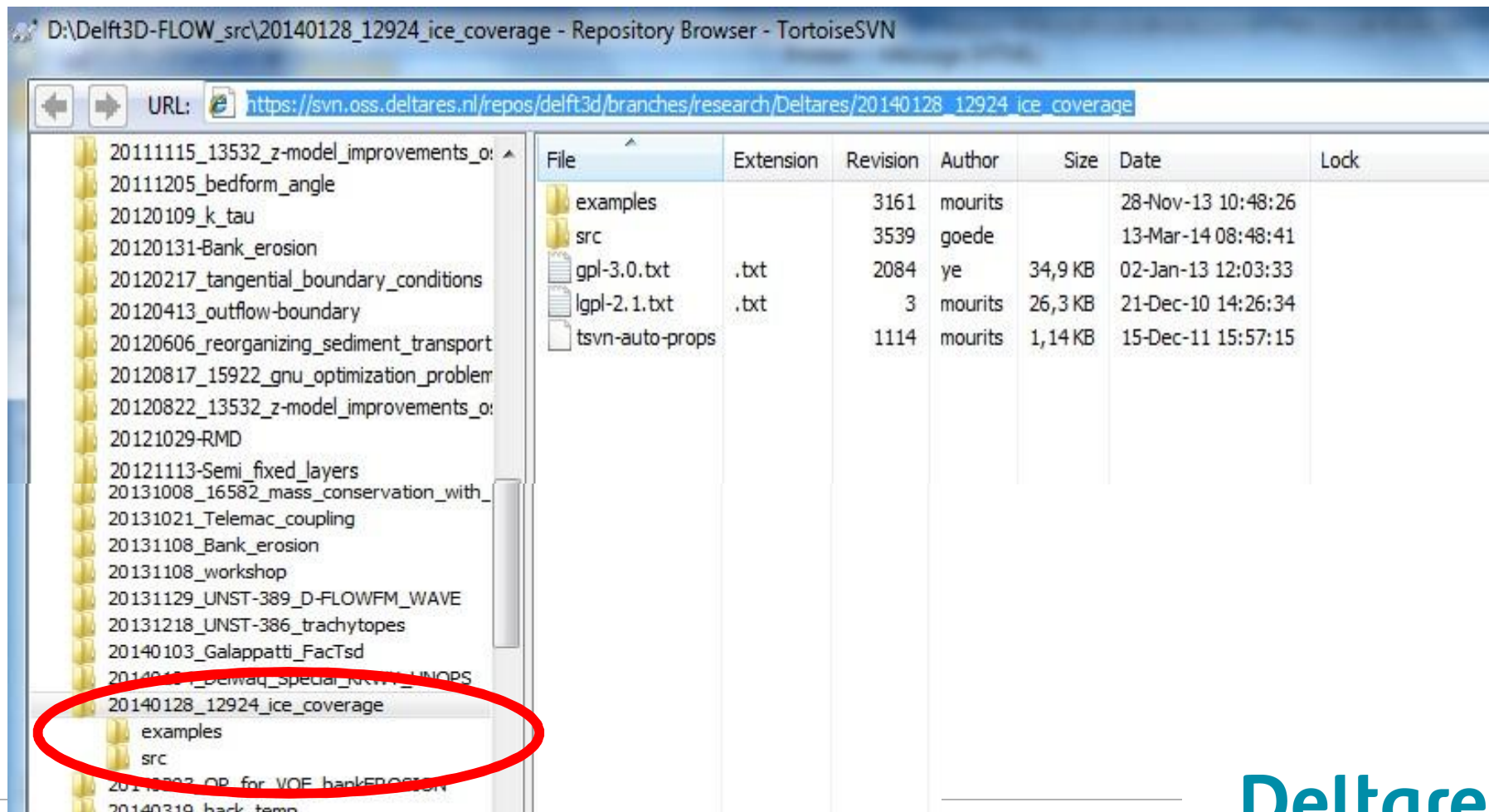


System overview of Delft3D



Delft3D ice module branch (open source)

- https://svn.oss.deltares.nl/repos/delft3d/branches/research/Deltares/20140128_12924_ice_coverage



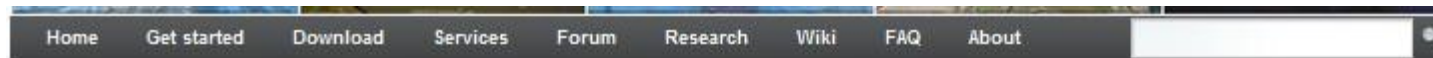
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examples		3161	mourits		28-Nov-13 10:48:26	
src		3539	goede		13-Mar-14 08:48:41	
gpl-3.0.txt	.txt	2084	ye	34,9 KB	02-Jan-13 12:03:33	
lgpl-2.1.txt	.txt	3	mourits	26,3 KB	21-Dec-10 14:26:34	
tsvn-auto-props		1114	mourits	1,14 KB	15-Dec-11 15:57:15	

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Delft3D ice module (open source)

<http://oss.deltares.nl/web/delft3d/developments>



Developments Delft3D software

Ice modelling with Delft3D

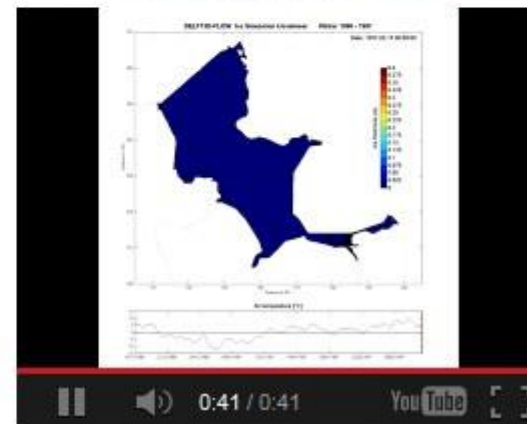
With the changing climate and the consequential increase of human activities in Arctic, sub-Arctic and mid-latitude regions, there is an increasing demand for accurate ice modelling capabilities. Accurate predictions of ice thicknesses, ice loads, ice flows or other ice characteristics are crucial for:

- planning of safe operations in Arctic and sub-Arctic regions
- design of breakwaters, sluices, artificial islands, offshore wind farms, subsea pipelines, platforms, etc. in ice-covered waters
- preparing the Dutch for their national winter-hype: skating on lakes and canals!

Recently, the Delft3D-FLOW temperature module has been extended with an ice module to allow for the prediction of growth and melt of ice on the basis of time-varying meteorological input (air temperature, relative humidity and wind). The animation on the right shows the results of an ice simulation in the Dutch IJssel Lake for the relatively severe winter of 1996-1997, using meteorological input from the Royal Dutch Meteorological Institute (KNMI).

We envisage that the ice module will be incorporated in the open source version of Delft3D-FLOW, which is presently not yet the case. Main focus will be on the growth/melt and transport of ice in lakes, rivers, estuaries and coastal seas. By linking an ice module with other Delft3D modules, it will also be possible to study aspects like seabed scour, erosion of permafrost coasts, oil spills or water quality in temporarily or partly ice-covered waters.

In order to make these developments possible, the *Deltares Ice-Team* invites Delft3D Community Members to contribute to the joint development of an ice module in Delft3D-FLOW, or to couple an existing ice module with Delft3D-FLOW. If you are interested to participate, please send an email to Erik de Goede (erik.degoede@deltares.nl) or Reimer de Graaff (reimer.degraaff@deltares.nl).



April 2014

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