Version 2.0 Ideas

- 1. Filtering Exchange Items
- 2. Adapting Exchange Items
- 3. Transforming Exchange Items
- 4. Value as a property in IExchangeItem, TimeRunnableComponent
- 5. Java and .NET Interoperability — ideas about development and maintenance of C# and Java versions of OpenMI
- 6. Repository layout for 3rd party components and model wrappers — trunk/Source/Wrappers
- 7. Dealing gracefully in OmiEd with 3rd party specialist implimentations
- 8. Possible use of IDL
- 9. Exchange before, during and after simulation
- 10. Should IEvent.Sender be an IPublisher?
- Discussion on collections and lists in the OpenMI standard