

8 - Import and export

Projects, folders, composite models, models and maps can be exported and imported. This is useful for exchanging models with other users. Furthermore, this gives the user the opportunity to import models to a new or other existing project in order to use the same models for other purposes.

Exporting models

you can export your models by right clicking on the model or folder you want to export. Choose export. You have two option to export your data.

keep references to external files

When you choose this option, all the *original* links to your input maps (you can view the links by double clicking on your project or folder in the project explorer) remain. This option is useful if you plan to keep the models in your own personal library. This reduces the size of your exported model.

copy external files into project

When you choose this option, all the links to your input maps are copied in the project. This option is useful when you want to exchange models with other users because now you do not have to provide a folder with input maps with your model. Furthermore, you are sure that your input maps always have the right reference location.

Importing models

you can import your models by right clicking on the model or folder you want to import in. Choose import.

Importing models provides the same choices as for exporting models. When you choose the 'keep references' option, the links to your maps will stay the same as the option originally chosen to export the model. When you choose the 'copy links' option, the links are copied to your project in which you are importing the model. Be aware that if the links were originally wrongly exported, the 'copy links' option will not restore the links when importing.

 Always save your project before and after importing.

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